

TECHNICAL CONFERENCE FOR HARDCORE PYTHON DEVELOPERS

RedisGears 27

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Agenda

- What is Redis?
- What is RedisGears and how it works?
- Streaming processing with python and RedisGears
- Redis(Gears) and Python integration
- RedisAl and RedisGears
- Demos, Demos, and more Demos





What is Redis?

Redis is an **open source** (BSD licensed), **in-memory data structure** store, used as a database, cache and message broker. It supports data structures such as **strings**, **hashes**, **lists**, **sets**, **sorted sets** with range queries, **bitmaps**, **hyperloglogs**, **geospatial** indexes with radius queries and streams. Redis has built-in **replication**, **Lua scripting**, **LRU eviction**, **transactions** and different levels of **on-disk persistence**, and provides high availability via Redis Sentinel and automatic partitioning with Redis Cluster.





What is RedisGears?

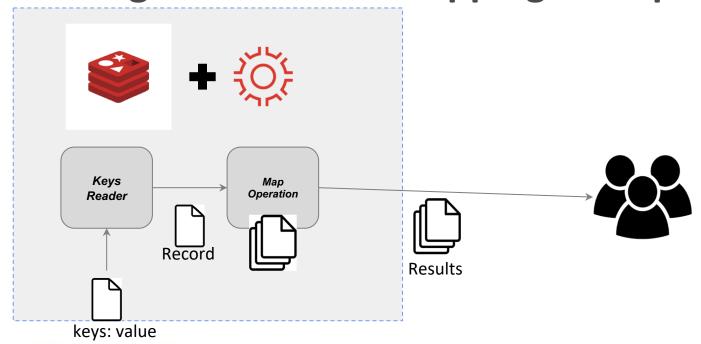
RedisGears is a **Serverless** engine for **multi-model and cluster operations** in Redis, supporting both **event driven** as well as **batch operations**

- Almost always agnostic from redis topology (stand alone, cluster, enterprise)
- Built in coordinator for cluster support
- Built in map/reduce operations
- Support full embedded Python and C api
- Built as a Redis module





Using RedisGears - Mapping Example







RedisGears allow defining a pipe of operations

- Returning value from one operation pass to the operation that follows it in the pipe
- Last operation returning the result to the user
- First operation is called 'reader' responsible for providing data
 - Keys reader read keys from Redis
 - Stream reader read streams from Redis
 - Python reader allow to user to write his own readers in python
- Data units that pass through the pipe are called Records





Import Gears Builder

```
In [9]: from gearsclient import GearsRemoteBuilder as GB
```

Simple example to get all keys and values





Simple Examples

```
In [39]: r = GB().run()
         prettyPrint(r[0])
                         {'key': 'z', 'value': '3'}
                         {'key': 'x', 'value': '1'}
                         {'key': 'y', 'value': '2'}
In [40]: r = GB().map(lambda x: x['key']).run()
         prettyPrint(r[0])
In [41]: r = GB().map(lambda x: x['value']).run()
         prettyPrint(r[0])
```





Simple Examples





Simple Examples





Imdb Example

```
# create the pipe builder
builder = GB('KeysOnlyReader')
# get from each hash the genres field
builder.map(lambda x:execute('hget', x, 'genres'))
# filter those who do not have genres
builder.filter(lambda x: x is not None)
# split genres by comma
builder.flatmap(lambda x: x.split(','))
# count for each genre the number of times it appears
builder.countby()
# start the execution
builder.run()
```





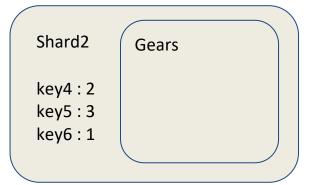
- RedisGears handles the distribution on the execution to all the nodes in the cluster
- Local operation runs in parallel on the shards (map, filter, ...)
- Accumulate operations (groupby, countby, ...) requires the data to be reshuffled such that records belong to the same group will be located on the same shard.
 - Each shard perform the reduce function locally and continue the execution
- On done, the results returns to the shard that start the execution (the initiator) and it returns the data back to redis





Count distinct values example









Values are extracted from redis

Shard1 Gears

key1:1
key2:2
key3:2

Records: 1, 2,
2

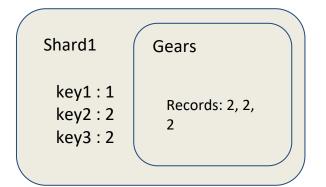
Shard2 Gears

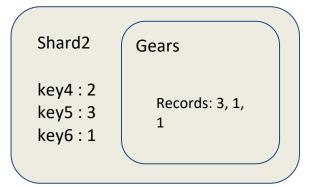
key4:2
key5:3
key6:1





 Data is reshaffeled such that records from same group will be located on same shard









Count distinct is performed on each shard separately

Shard1 Gears

key1:1
key2:2
key3:2

Shard2

key4:2
key5:3
key6:1

Gears

Records: 3:1 time,
1:2 times





Collect the data

Shard1

key1:1
key2:2
key3:2

Gears

Records: 2: 3 times,
3:1 time, 1: 2 times

Shard2 Gears

key4: 2
key5: 3
key6: 1





Stream Processing with RedisGears

- RedisGears expose a Streaming API which allows triggers executions on events
 - Redis Streams events
 - Redis Keys events
- The following will maintain a set of all the keys in redis

```
# create the builder
builder = GB()

# filter events on key: 'all_keys'
builder.filter(lambda x: x['key'] != 'all_keys')

# add the keys to 'all_keys' set
builder.map(lambda x:execute('sadd', 'all_keys', x['key']))

# register the execution on key space notification
builder.register()
```





RedisGears Architecture



More language integrations to come...

C API

Cluster Management Execution Management

Map/Reduce

User API

Base API







RedisGears and Python

- RedisGears expose a C level api which can be used by anyone.
- RedisGears runs an embedded python interpreter that uses the C level api to interact with RedisGears, such interaction allow the python interpreter to perform:
 - MapReduce Operations
 - Streaming Processing
- RedisGears take care of cluster management and distribute operations





Embedded Python Pros and Cons

Pros:

- Fast Direct memory access to redis internal objects
- Less memory usage
 - No need to copy the date to another process
 - Instead of starting multiple interpreters we create sub-interpreters
- Easier to show and control memory allocation in redis info report





Embedded Python Pros and Cons

Cons:

- Different clients share the same interpreter
- It is not possible to run python code from 2 client simultaneously (will be solved in future python releases)
- A bug in the interpreter might cause redis to crash Less secure





Client 1

declare a global counter global Counter

Count how many keys there are in redis GB().foreach(lambda x: Counter+=1).run()

Client 2

declare a global counter global Counter

Count how many keys contains 'foo'

GB().filter(lambda x:

x['key'].contains('foo')).foreach(lambda x:

Counter+=1).run()





A **sub-interpreter** is a (almost) totally **separate environment** for the execution of Python code. The Python C API makes it possible to create a new sub-interpreter using Py_NewInterpreter, **destroy** it using Py_EndInterpreter and switch between sub-interpreters using PyThreadState_Swap. RedisGears invokes these internally and maintains the association between the user's call to RG.PYEXECUTE and its respective sub-interpreter.





```
# declare a global counter
global Counter

# Count how many keys contains 'foo'
GB().filter(lambda x: x['key'].contains('foo')).foreach(lambda x: Counter+=1).register()
```





When RG.PYEXECUTE is called, a **new sub-interpreter is created** to execute the provided script. That sub-interpreter is also **"inherited" by all subsequent operations** - i.e. executions, registrations and timeEvents, that the script creates. Because there may be **multiple owner for the sub-interpreter**, RedisGears keeps an **internal reference count** for each one so it can be safely freed.

```
* * Sub-interpreter maybe shared between multiple
* python runners (registered, time events and normal execution).
* This is why it need to be refcounted and owned by multiple owners.
* We free sub-interpreter once its refcount reach zero
*/
typedef struct PythonSubInterpreter{
    size_t refCount;
    PyThreadState* subInterpreter;
}PythonSubInterpreter;
```

```
static PyObject* registerExecution(PyObject *self, PyObject *args){
    PythonThreadCtx* ptctx = GetPythonThreadCtx();
    PyFlatExecution* pfep = (PyFlatExecution*)self;
    PyObject* regex = NULL;
    if(PyTuple_Size(args) > 0){
        regex = PyTuple_GetItem(args, 0);
    }
    char* defaultRegexStr = "*";
    const char* regexStr = defaultRegexStr;
    if(regex){
        if(PyUnicode_Check(regex)){
            regexStr = PyUnicode_AsUTF8AndSize(regex, NULL);
        }else{
            PyErr_SetString(GearsError, "register argument must be a string");
            return NULL;
        }
    }
    RedisGears_SetFlatExecutionPrivateData(rfor_for_CUB_LUTEDDATIC_TYOT_RedisGearsPy_SubInterpreterShallowCopy()
```





Python Interpreter with Redis Allocator

- The python interpreter allows setting custom memory allocators
- We used this ability to allow the python interpreter to use the Redis memory allocator
 - The python memory usage is showed in redis 'info memory' command
 - We can control and limit the amount of memory used by the interpreter
 - Future plans: control the amount of memory used by sub-interpreter, i.e limit used memory by a single client

```
PyMem_SetAllocator(PYMEM_DOMAIN_RAW, &allocator);
PyMem_SetAllocator(PYMEM_DOMAIN_MEM, &allocator);
PyMem_SetAllocator(PYMEM_DOMAIN_OBJ, &allocator);

PyMemAllocatorEx allocator = {
    .ctx = NULL,
    .malloc = RedisGearsPy_Alloc,
    .calloc = RedisGearsPy_Calloc,
    .realloc = RedisGearsPy_Relloc,
    .free = RedisGearsPy_Free,
};
```

```
static void* RedisGearsPy_Alloc(void* ctx, size_t size){
    pymem* m = RG_ALLOC(sizeof(pymem) + size);
    m->size = size;
    totalAllocated += size;
    currAllocated += size;
    if(currAllocated > peakAllocated){
        peakAllocated;
    }
    return m->data;
}
```





Python and Clustering

- Cluster operations require serialize and deserialize python object between redis shards
 - It also require serializing python functions between the shards
- For such serialization RedisGears make use of <u>CloudPickle</u>
- When execution is created, all the python function listed by the execution is distributed to all the shards
- When execution is running, records might sent from one shard to another (for example during groupby) using CloudPickle serialization





Python and Clustering

- Some objects can not be serialized:
 - Native (C implemented) objects like tensors, numpy matrix, ...
- Those objects will need to be transformed to a serialized object before sent to another shard
- Currently its the user responsibility to transform them otherwise the execution will failed.







RedisAl

- RedisAl:
 - A new Redis module that allow running AI models directly on redis
 - Expose Tensors and Models as Redis Data Types
 - Expose C api for other modules to use it directly (direct function call)
 - Create tensore
 - Run models
- RedisAl comes in handy when your data already located on redis
 - Get it out of Redis to Run a tensorflow model is time consuming
 - Instead we can run the tensetflow model directly on redis
- Use Cases:
 - Stream Data classification like: Image processing, Sound recognition
 - Fraud Detection





RedisGears & RedisAl

- RedisAl expose a direct C api that can be used by other redis modules
- RedisGears can use the C api to expose AI capabilities via the python interpreter
 - PyTensor and PyGraphRunner are two Native objects expose to the Gears python interpreter and allow the user to run Al model via the gear script

```
t = RedisAI_TensorCreate(typeNameStr, dims, array_len(dims));

PyObject* values = PyTuple_GetItem(args, 2);
PyObject* valuesIter = PyObject_GetIter(pyDims);
PyObject* currValue = NULL;
size_t index = 0;
white((currValue = PyIter_Next(valuesIter)) != NULL){
    if(!PyFloat_Check(currValue)){
        PyErr_SetString(GearsError, "values arguments must be double");
        Py_DECREF(currValue);
        Py_DECREF(valuesIter);
        goto error;

        ry_Decner(currVatue),
    }
Py_DECREF(valuesIter);

Py_DECREF(valuesIter);

PyTensor* pyt = PyObject New(PyTensor, &PyTensorType);
pyt->t = t;
array_free(dims);
return (PyObject*)pyt;
```





RedisGears & RedisAl







https://oss.redislabs.com/redisgears/

https://oss.redislabs.com/redisai/

https://github.com/RedisGears/RedisGears

https://github.com/RedisGears/AnimalRecognitionDemo

https://github.com/RedisGears/EdgeRealtimeVideoAnalytics

https://github.com/RedisGears/redisgears-py







Thanks You