

# ASYNCRIO PITFALLS

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<https://asvetlov.github.io/piter-py-2017/>

# BIO

- Use Python since 1999
- Python Core Developer
- asyncio developer
- aiohttp co-author
- Leader of <https://github.com/aio-libs> team

# INTRO

# ASYNCRIO STRONG POINTS

- 6 years old
- Super popular
- Very fast growing ecosystem

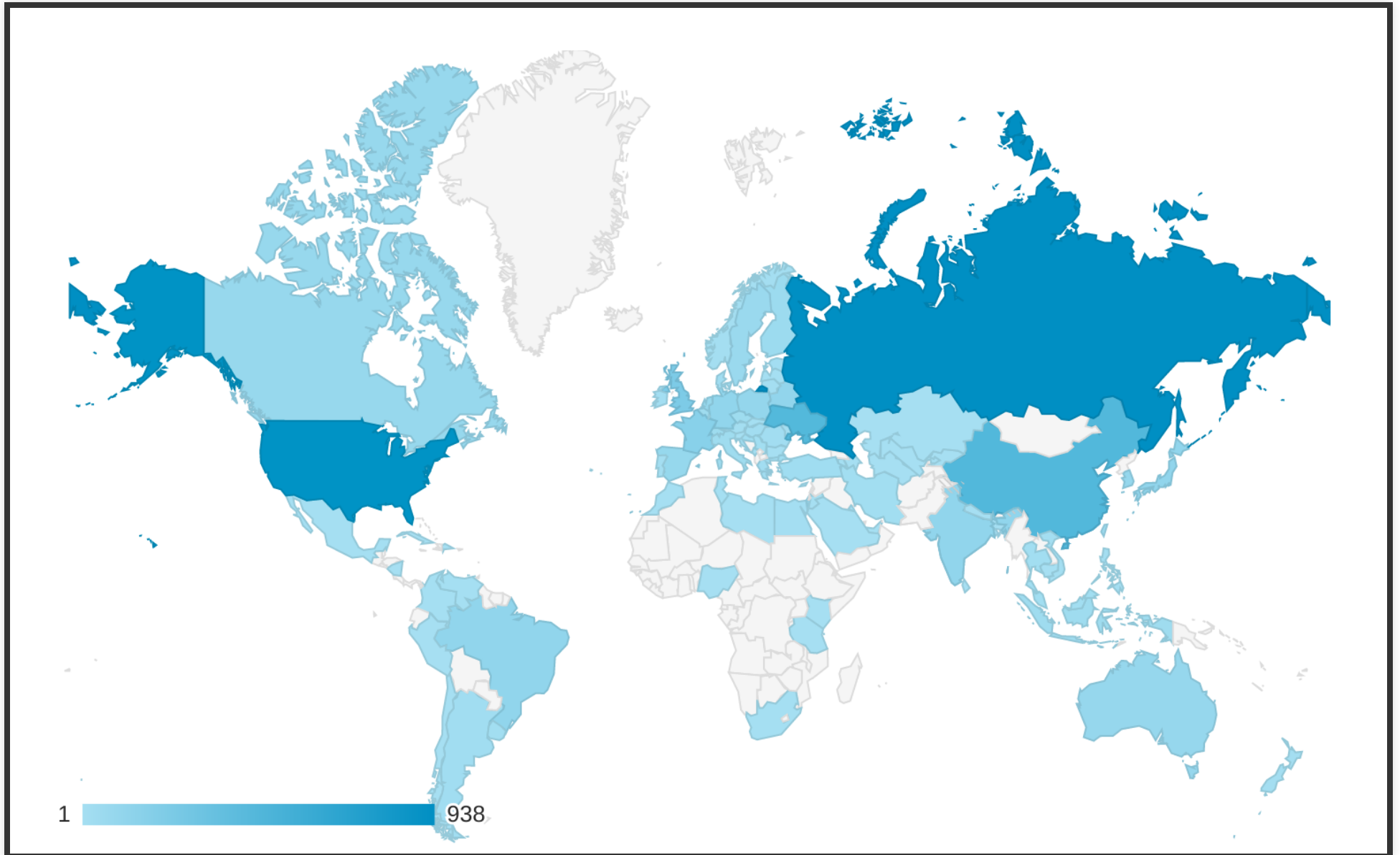
# ASYNCRONIC KEY FEATURES

- Async Networking
- Performance
- Stability

# AIOHTTP

- Async web client and server
- Developed since 2013
- Proven High load

# AIOHTTP DOCUMENTATION USAGE



# BASICS



# ASYNC STYLE

```
async def f():  
    return await g()
```

# PAGE FETCHING

```
async def fetch(client):  
    async with client.get('http://python.org') as resp:  
        return await resp.text()
```

# YIELD POINT

```
async def f():  
    lst = []           # 1  
    a = await g()     # 2  
    lst.append(a)     # 3  
    b = await h()     # 4  
    lst.append(b)     # 5  
    return lst        # 6
```

# BLOCKING CALLS

```
async def f():  
    return calc_pi(1000)
```

# THREAD POOL

```
async def f():  
    loop = asyncio.get_event_loop()  
    return await loop.run_in_executor(None, calc_pi, 1000)
```

# LIGHTWEIGHT TASKS

```
async def fetch(client, url):  
    ...  
  
async def main(client, loop):  
    tasks = []  
    for url in urls:  
        task = loop.create_task(fetch(client, url))  
        tasks.append(task)  
    await asyncio.gather(*tasks)
```

# DEBUG MODE

```
$ PYTHONASYNCIODEBUG=x python x.py
```

# TIMEOUTS



# STABILITY

- Network is not reliable
- ... newer
- ... ever
- But it's pretty stable on developer's machine

# EXPLICIT TIMEOUTS

```
async with asyncio.timeout(10):  
    await gather(url)
```

# REALITY

- Why explicit timeouts never work?
- ... and what to do?

*Answer: reasonable **timeout defaults** in every library.*

# SPAWN TASKS

```
async def fetcher(client, url):  
    async with timeout(10):  
        async with client.get(url) as resp:  
            return await resp.text()  
  
async def main(client, loop):  
    tasks = []  
    for url in urls:  
        task = loop.create_task(fetch(client, url))  
        tasks.append(task)  
    await asyncio.gather(*tasks)
```

# SPAWN TASKS 2

```
async def fetcher(client, url):  
    async with client.get(url) as resp:  
        return await resp.text()  
  
async def main(client, loop):  
    tasks = []  
    for url in urls:  
        task = loop.create_task(fetch(client, url))  
        tasks.append(task)  
    async with timeout(10):  
        await asyncio.gather(*tasks)
```

**TASK**

**CANCELLATION**

**VERY IMPLICIT AND DEADLY**

**UNEXPECTED**

# WEB-HANDLER

```
async def handler(request):  
    db = request.app['db']  
    async with db.acquire() as conn:  
        await conn.execute("INSERT ... INTO ...")
```

*Hint:* `asyncio.shield()`

# AIOJOBS



# FIRE AND FORGET

```
loop.create_task(worker(param))
```

# TASK WAITING

```
task = loop.create_task(worker(param))  
...  
await task
```

# SAFE CODE

- Control amount of spawned tasks
- Process their exceptions
- Close spawned but not finished yet tasks properly

```
async def coro(timeout):
    await asyncio.sleep(timeout)

async def main():
    scheduler = await aiojobs.create_scheduler()
    for i in range(100):
        # spawn jobs
        await scheduler.spawn(coro(i/10))

    await asyncio.sleep(5.0)
    # not all scheduled jobs are finished at the moment

    # gracefully close spawned jobs
    await scheduler.close()
```

# AIOJOBS AND AIOHTTP

```
from aiohttp import web
from aiojobs.aiohttp import atomic, setup

@atomic
async def handler(request):
    await save_to_db()
    return web.Response()

app = web.Application()
app.router.add_post('/post', handler)
setup(app)
```

# ASYNCHRONOUS DESIGN HINTS

# HIDDEN CONSTRUCTORS

```
class A:  
    client = aiohttp.ClientSession()
```

VS

```
client = await aiohttp.create_session()
```

# SPLIT BRAIN

```
reader, writer = await asyncio.open_connection(host, port)
```

VS

```
stream = await open_connection(host, port)
```



# ASYNC FUNCTIONS EVERYWHERE

```
writer.write(b'data')  
await writer.drain()
```

VS

```
await stream.write(b'data')
```

# CLOSE() SHOULD BE AN ASYNC

```
writer.close()
```

VS

```
server.close()  
await server.wait_closed()
```

VS

```
await stream.close()
```

# QUESTIONS?

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